Home Learning Booklet

Knowledge Goals Year 8
Half Term 1

How to self-test

Mind mapping

- Mind mapping is simply a diagram to visually represent or outline information.
- Use information gathered from your knowledge goals booklet to create mind maps, make sure to use colour and images, keep writing to the bare minimum.

How to mind map:

Information for parents on knowledge retrieval

Flash cards

Use your knowledge goals booklet to make flash cards. Write the questions on one side and on the other record the answer. Test yourself or work with a friend to make sure you know all the key information for each topic.

How to mind map:

How should students use the Knowledge Goals booklets?

Your Knowledge Goals booklet provide the essential knowledge that you need to learn in each subject this half term. You are **expected to spend one hour a night during the week 'learning' the content**. You will be assessed during lessons using 'low stake' quizzing. **Your teacher may choose to set you additional homework.**

How can parents support?

- Read through the organiser with your child – if you don't understand the content then ask them to explain it to you – 'teaching' you helps them to reinforce their learning.
- Test them regularly on the spellings of key words until they are perfect. Get them to make a glossary (list) of key words with definitions or a list of formulae.
- Read sections out to them, missing out key words or phrases that they have to fill in. Miss out more and more until they are word perfect.

Subject Index

Suggested Homework Schedule (1 hour of independent study per night).

To help you get organized, we have planned out your weekly home learning to cover all subjects. You may choose to create your own version:

Week A

Day	Subject 1 (20mins)	Subject 2 (20mins)	Subject 3 (20mins)
Monday	Art	English Language	Physics
Tuesday	Biology	Technology	Maths
Wednesday	Chemistry	Spanish	Music
Thursday	Computer Science	Geography	RS
Friday	Design Technology	History	PE

Week B

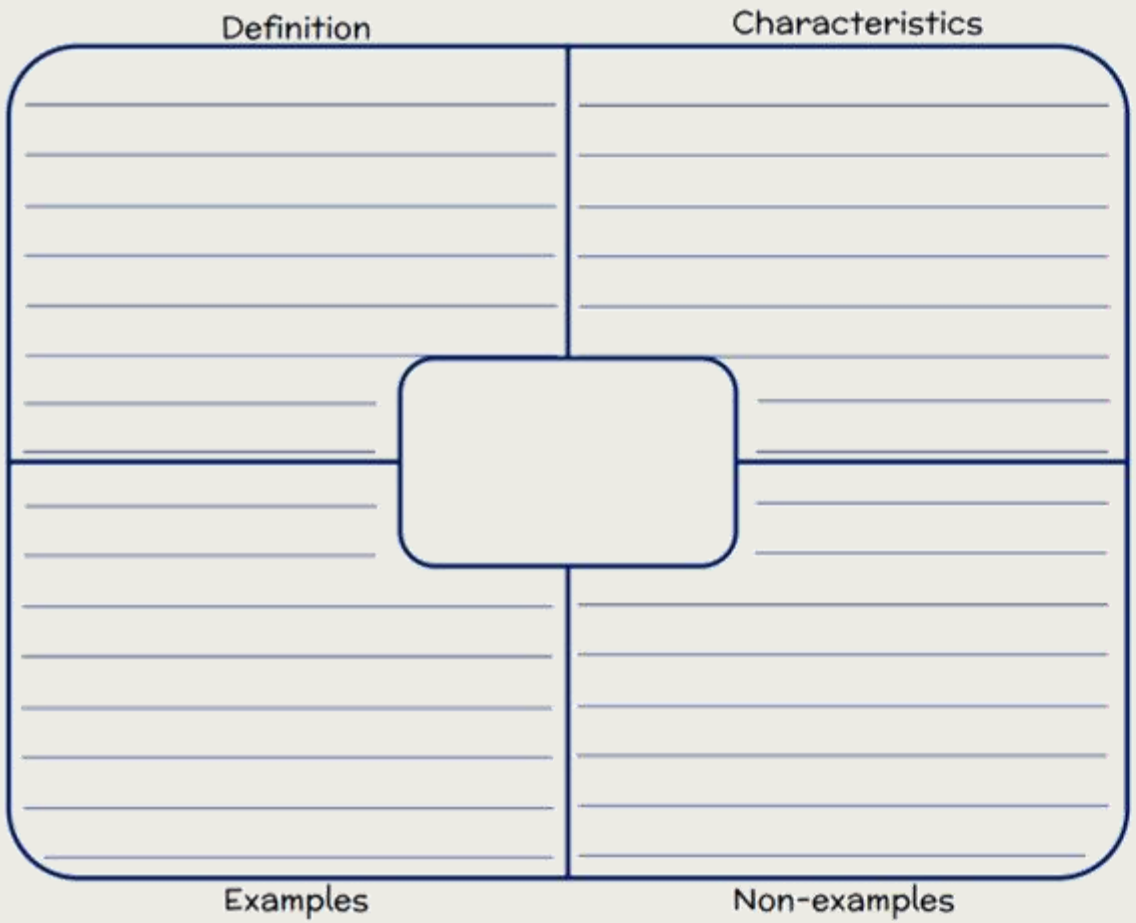
Day	Subject 1 (20mins)	Subject 2 (20mins)	Subject 3 (20mins)
Monday	Drama	Personal Development	Teir 2 Vocab
Tuesday	Maths	English	Physics
Wednesday	Chemistry	English	Music
Thursday	Teir 2 Vocab	Maths	Biology
Friday			

Literacy Tier 2 Vocabulary

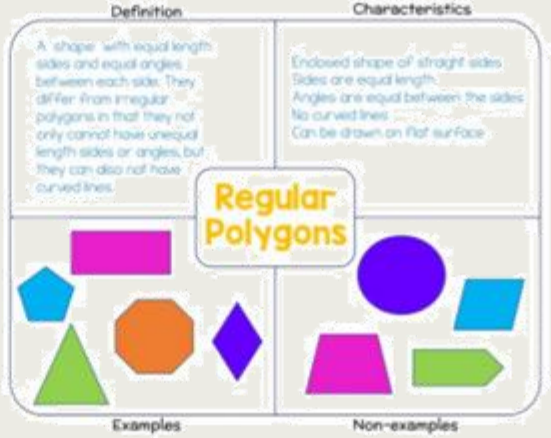
These words are all ‘tier 2’ words; in other words, they are seen as ‘academic vocabulary’ and if you know them, can understand them and use them, you will do better in your exams and be able to communicate more precisely and effectively in life.

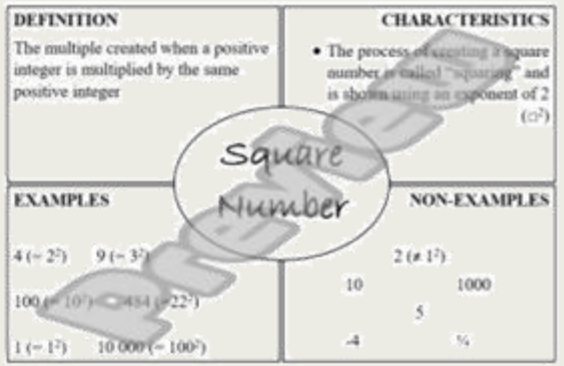
#	Key word	Definition
1	Justify/justification	
2	Analyse	
3	Context	
4	Infer/inference	
5	Compare/comparison	
6	Imply/implication	
7	Annotate	
8	Exemplify	
9	Consequence	
10	Evaluate	

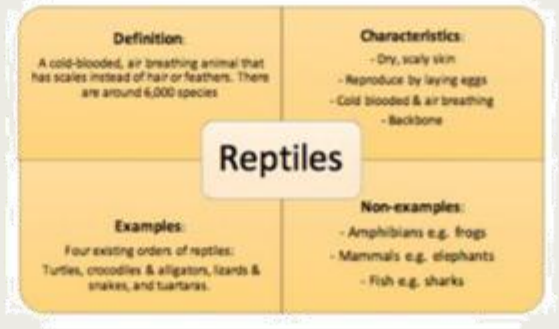
Literacy Tier 2 Frayer Model



examples







Have a go at creating a Frayer Model for each of the 6 tier 2 words from this term (blank templates are at the back of the booklet for you to complete this activity).

Watch this video for more information
https://youtu.be/Dvb3TrGqCaA

Knowledge Goals: Art

Project overview

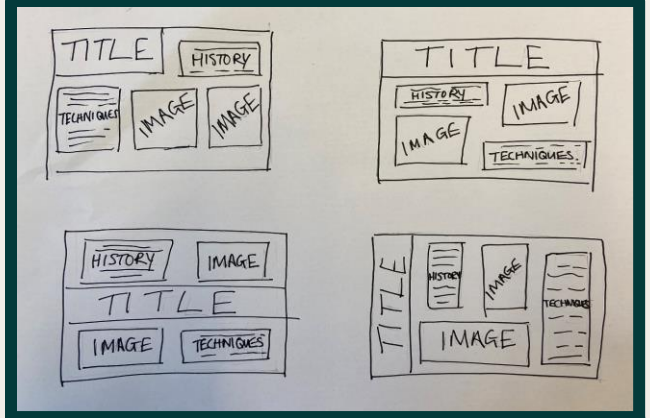
Using **seascapes** as your subject you will create an A3 painting using techniques inspired by **traditional Chinese ink paintings** and more **modern watercolour** techniques based on the work of **John Palmer** and **Peter Rothwell.** You will research the history and techniques of traditional Chinese ink painting and create a research page based on this. You will learn about what **tone** is, and practice creating a full range of tone before applying that to your seascape painting. You will also learn and practice how to create texture using watercolour paint.

When and where did ink painting originate?

- Ink painting is created with a **brush on rice paper or silk** and uses different concentrations of **black ink**.
- It emerged in **Tang dynasty (618-907) in China**, and scholars spent years perfecting the brush strokes and techniques.
- The skills of ink painting spread to other countries in Asia such as **Japan and Korea.**
- The paintings were normally created on **long scrolls**.
- Collectors would often add **poems** and their seal would be added with a **stamp and red ink.**
- With this style of painting it is important to portray **the spirit of the subject** rather that creating a life-like painting.

How to plan a layout for your ink painting research page

Use one of the page layouts below



Key terms

Focal Point - the area in the composition to which the viewer's eye is naturally drawn.

Tone – How light or dark something is

Kno edge Go s: Art

Leonard Baskin

Lśonard ea+bn \ u u t 1B, 192z —une 3, 2000) was an American sculpto r, dr a'ught srńan and graphic artist. Baski n is Lnriwn f< r his v and, limest onę, bronze, and la rge- scale wa ridblock p rint*s, whi¿h rang% .•rri m natur*alistic*to.fanciiuI, and we re freq uently grćitesqu+e, featu ring blria te d.figures or humans merging with animals.

Having vowed to become a sculptri r at the age of 15, Baskin studied sculpting as an apprentice to Maurice Glickman from 1937 to 1939 at the Educational Alliance in New arL.fiif. his kin studied*at tbe'NewYrirk Univers if Nchriri I<f Architecture and Applied Arts from 1939 to 1941. In 1941, he wcin a.s‹holarshi p to Yale 'The re he studied f,ɔr two years.

Project Overview

Using **birds** as the theme, you will develop skills in **observational drawing** from secondary sources using **charcoal.** You will research the work of artist **Leonard Baskin,** and use your sketchbook to develop ideas outcome is an A2 charcoal bird drawing During this project yo earn how to break down complex forms into **simple shapes,** to help improve the **accuracy of your drawing.**

Key terms

Tone – How light or dark @mething is

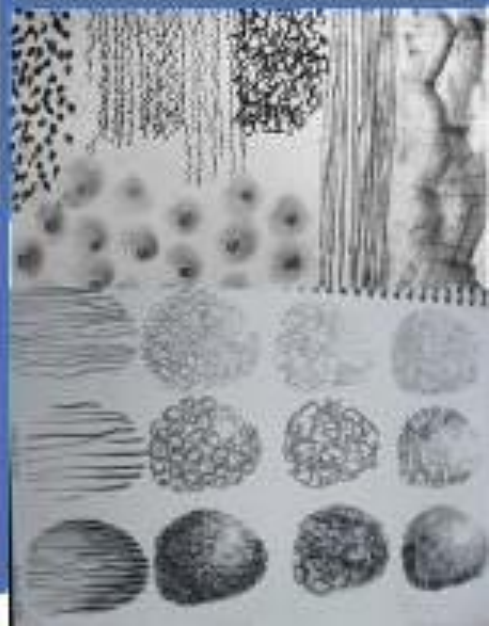
Hne - ‹4elizale and soft, or harsh and bold

Style - expressive and moody or intricate and calm

What words would you use to describe Leonard Baskin's art work?

Find out more about Leonard Baskin here https://www.artnet.com/artists/leonard-baskin/

Mark making describes the different types of lines, dots, patterns, and textures we create in our art.



Knowledge Goals: Art

Half Term 1: Tier 3 Vocabulary		
	Key word	Definition
1	Focal Point	The area of an image that draws the eye
2	Tone	How dark or light a colour is
3	Seascape	A photograph, painting, or other work of art which depicts the sea
4	Subject	The topic, focus or image within a piece of art
5	Line	A path between two points that can vary in width, length and direction
6	Style	Style is determined by the characteristics that describe the artwork, such as the way the artist employs form, colour, and composition
7	Observational	To draw or paint a subject as accurately as possible, by looking at it

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Knowledge Goals: Biology – Breathing

What happens when we breathe?

1. Air enters your body through your mouth or nose.
2. Air moves down the trachea (windpipe) – a large tube.
3. Air moves into one of two bronchi – smaller tubes.
4. Air moves into a bronchiole – an even smaller tube.
5. Air moves into an alveolus – an air sac in the lung.

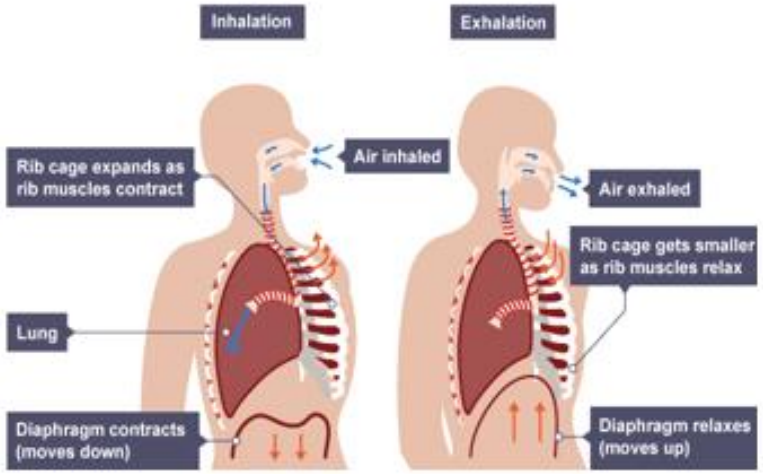
Alveoli

There are millions in your lungs. This creates a large surface area.
They have very thin walls (one cell thick). This allows gases to exchange quickly.

Why do we breathe in and out?

- We inhale to take in oxygen (used in respiration).
- We exhale to remove carbon dioxide (waste product - turns limewater cloudy).
- The harder you exercise, the faster your breathing rate and greater your depth of breathing.
- This allows you to take in more oxygen for respiration (transferring more energy to the muscle cells).

Inhalation and exhalation



Smoking

Tobacco smoke contains many harmful substances. These include:

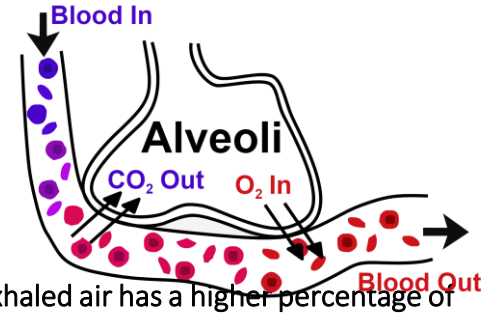
Tar – Causes lung, mouth, and throat cancer. It coats the inside of the lungs, including alveoli, causing coughing. It damages alveoli making it more difficult for gases to exchange.
Nicotine – Is addictive and also increases heart rate and blood pressure, so it can lead to heart disease.
Carbon monoxide – Is a gas that takes the place of oxygen in red blood cells, reducing the amount of oxygen that blood can carry. It means that the circulatory system has to work harder, causing heart disease.
It also causes low birth weight in babies born to mothers who smoke.

The breathing system is well adapted for gas exchange.

Breathing occurs through the actions of muscles in the ribcage and diaphragm changing the volume of the chest.

Lungs are made of elastic tissue which can expand when you breathe in. As they are delicate, they are protected by your ribs.

Gas is exchanged between the blood and the alveoli through the process of diffusion.



Exhaled air has a higher percentage of CO2 and water vapour.

Gas	Amount in inhaled air	Amount in exhaled air
Oxygen	21%	17%
Carbon dioxide	Very small amount	3%
Nitrogen	79%	79%
Water vapour	Small amount	Large amount

Knowledge Goals: Biology – Breathing

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	breathing	The movement of air in and out of the lungs
2	trachea	Carries air from the mouth and nose to the lungs (windpipe)
3	bronchi	Two tubes which carry air to the lungs
4	bronchioles	Small tubes in the lung
5	alveoli	Small air sacs found at the end of each bronchiole
6	ribs	Bones which surround the lungs to form the ribcage
7	diaphragm	Asheet of muscle found underneath the lungs
8	lung volume	Measure of the amount of air breathed in or out
9	diffusion	One way for substances to move in and out of cells
10	asthma	A lung disorder where swelling of the bronchi narrows the airways making it difficult to breathe

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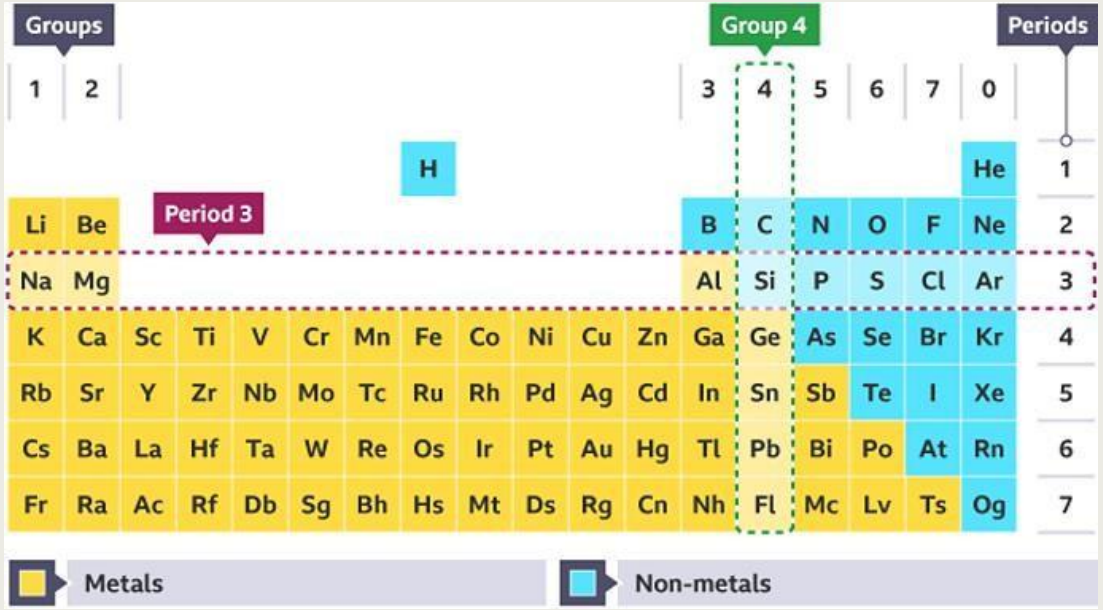
Knowledge Goals: Chemistry – Periodic table

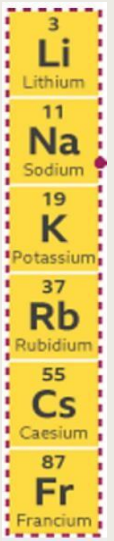
The periodic table

- The periodic table is arranged in rows called periods and columns called groups, which can be used to locate any element.
- Metals are found on the left of the periodic table and non-metals on the right.
- Rows of elements are called periods. They go across the whole periodic table, even if there is a gap. For example, the third period contains sodium (Na) through argon (Ar).
- Columns of elements are called groups and are numbered. For example, group 4 contains carbon (C) through flerovium (Fl).
- Groups contain elements with similar chemical and physical properties. For example, all the elements in group 0 are unreactive gases.



Group 1 – Alkali metals

- Lithium, sodium, potassium
- They are all very soft, with a low melting point and low densities (meaning they can float on water).
- Their melting points and boiling points increase going down Group 1.
- They are very reactive and react vigorously with water forming an alkaline solution.
- They need to be stored in oil as they will react with air.
- The reactivity increases going down the group.



Group 7 – The Halogens

Halogen	Appearance	Use
Fluorine	Pale yellow gas	Toothpastes and in drinking water
Chlorine	Green gas	Disinfectant in bleaches and pools
Bromine	Brown/orange liquid	Pesticides and in making plastics
Iodine	Grey solid (purple vapour)	Antiseptic (usually in hospitals)

- The melting and boiling points increase going down Group 7.
- Reactivity of the halogens decreases down the group
- A more reactive halogen will displace a less reactive one from its compound.

Knowledge Goals: Chemistry – Periodic table

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	period	A row of chemical elements on the periodic table
2	group	A column of chemical elements on the periodic table
3	physical property	A property which can be directly observed or measured; for example, melting point
4	chemical property	The way an element or compound reacts with other chemical substances
5	halogens	Elements in Group 7 of the periodic table
6	alkali metals	Metals in Group 1 of the periodic table
7	noble gas	The unreactive gases found in Group 0 of the periodic table
8	melting point	The temperature at which a solid changes into a liquid
9	density	A measure of compactness and the ratio of mass to volume; it is usually measured in kilograms per metre cubed (kg/m^3) or grams per centimetre cubed (g/cm^3)

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Knowledge Goals: Computer Science – App Development

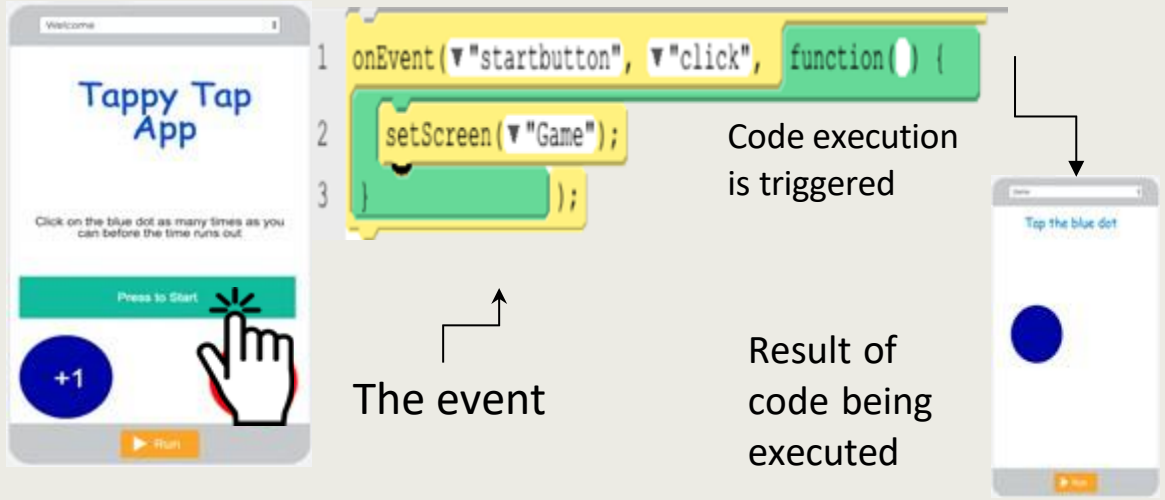
In **event-driven programming**, the flow of the program is controlled by events.

Events can be user actions such as:

- Mouse clicks (or the touchscreen equivalent)
- Key presses
- Hovering over a picture
- Voice input (“OK Google…”)

Events can also be also be triggered by:

- Sensors (e.g. if movement is sensed, turn the light on)
- Messages from other programs



Programming constructs

Sequence	**Instructions** are **executed** one after another. Sequence is the order in which the instructions are executed.
Selection	Is the process of making a decision. The result of the decision decides which path the **program** will take next.
Iteration	There are times when a **program** needs to repeat certain steps until told otherwise, or until a condition has been met. This process is known as iteration.

Variables

When programming it is often necessary to store a value for use later on in the program. A variable is a label given to a location in memory containing a value that can be accessed or changed. Think of a variable as a box with a label that you can store information in.

Knowledge Goals: Computer Science – App Development

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	Variable	a label given to a location in memory containing a value that can be accessed or changed whilst the program is running.
2	Iteration	Iteration in programming means repeating steps, or **instructions**, over and over again. This is often called a 'loop'.
3	Sequence	Instructions are executed one after another. Sequence is the order in which the instructions are executed.
4	Selection	A decision within a computer program when the program decides to move on based on the results of an event.
5	Platform	Is an environment in which a piece of software is executed.
6	Application	Is a computer software package that performs a specific function directly for an end user
7	User interface	Is the point of human-computer interaction. This can include display screens, keyboards, a mouse and the appearance of a desktop.

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Knowledge Goals: Drama- Script and Genre

🎯 Knowledge Goals: KS3 Drama – Script & Genre

1. Know

- Key features of a script, including dialogue, stage directions, and character names.
- A range of dramatic genres (e.g., comedy, tragedy, horror, melodrama, historical, fantasy).
- Drama-specific vocabulary such as monologue, duologue, blocking, and subtext.
- The structure of a scene and how it contributes to a play.

2. Understand

- How different genres influence the style, tone, and performance of a script.
- The purpose of stage directions and how they guide actors and directors.
- How characterisation is developed through script and performance.
- The role of voice, movement, and facial expression in bringing a script to life.

3. Be Able To

- Read and interpret a script with understanding of character, genre, and intention.
- Use vocal and physical skills to perform a scripted scene.
- Collaborate with others to rehearse and perform a scene effectively.
- Reflect on and evaluate performances using drama terminology.

🎭 **Simple Script Example: "The Lost Phone"** 🎭
Title: *The Lost Phone*
Setting: A school corridor at break time.
Characters:
•**Alex** – worried
•**Sam** – helpful friend

[Scene begins] *(👉 This is a **scene heading** – tells us where and when the scene takes place)*

(Alex is pacing nervously. Sam walks over.)
👉 *(This is a **stage direction** – tells actors what to do or how to move)*
ALEX: I can't find my phone anywhere!
👉 *(This is **dialogue** – what the character says)*
SAM: Where did you last see it?

ALEX: I think I left it in the canteen… or maybe the library?

SAM: Let's retrace your steps. Come on!
(They exit together, hurrying off stage.)
👉 *(Another **stage direction** – shows action or movement)*

[Scene ends]
👉 *(Marks the end of the scene)*

Knowledge Goals: Drama

Script and Genre

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	Genre	A category or style of drama (e.g., comedy, tragedy, horror)
2	Script	A written text of a play, including dialogue and stage directions.
3	Scene	a sequence of continuous action in a play, film, opera, or book.
4	Characterisation	the creation or construction of a character.
5	Stage directions	Instructions in the script for actors' movements, expressions, or actions
6	Narration	Narration generally means any kind of explaining or telling of something. It is usually used in reference to storytelling.
7	Dialogue	The spoken words between characters.

Genre	Features
Comedy	Humorous, light-hearted, often with a happy ending.
Tragedy	Serious themes, often ending in death or downfall.
Melodrama	Exaggerated characters and emotions, clear good vs evil.
Horror	Designed to scare or unsettle the audience.
Historical	Set in a specific historical period, often based on real events.
Fantasy	Involves magical or supernatural elements.

Performance Techniques

- **Voice**: Pitch, pace, tone, volume, and clarity.
- **Movement**: Body language, gestures, posture.
- **Facial Expression**: Showing emotion and reaction.
- **Proxemics**: Use of space between characters to show relationships.
- **Levels**: Use of height to show status or emotion.

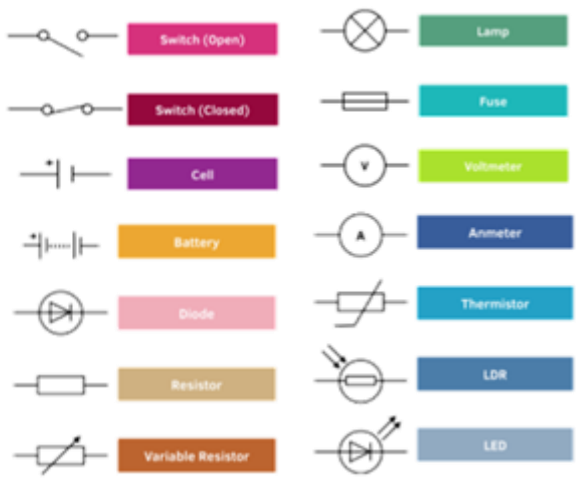
Genre: the type of story being told by the playwright. Genre is important with Devising as it can often help generate more material and you can tailor performance work to a specific genre such as horror, comedy, western, romantic.

Knowledge Goals: Electronics

Health and Safety
It is really important we ASSESS the RISK and REDUCE the RISK of Injury by LISTENING To the TRAINING and following the correct PPE usage

- Hair must be tied up in the workshop
- Blazers and ties must be removed
- Jewellery must be removed
- Only use machines you have been told to use and have been demonstrated to you
- Ensure you know where the emergency stop button is
- Do not eat or drink in the workshop
- No running

Symbols to recognise



Input	Function	Use
Light-dependent resistor (LDR)	The resistance changes as the light level changes, and the change in resistance can be used as an input	Solar garden lights and street lighting
Thermistor	The resistance changes as the temperature changes, and the change in resistance can be used as an input	Fridges, central heating systems and freezers to maintain temperatures

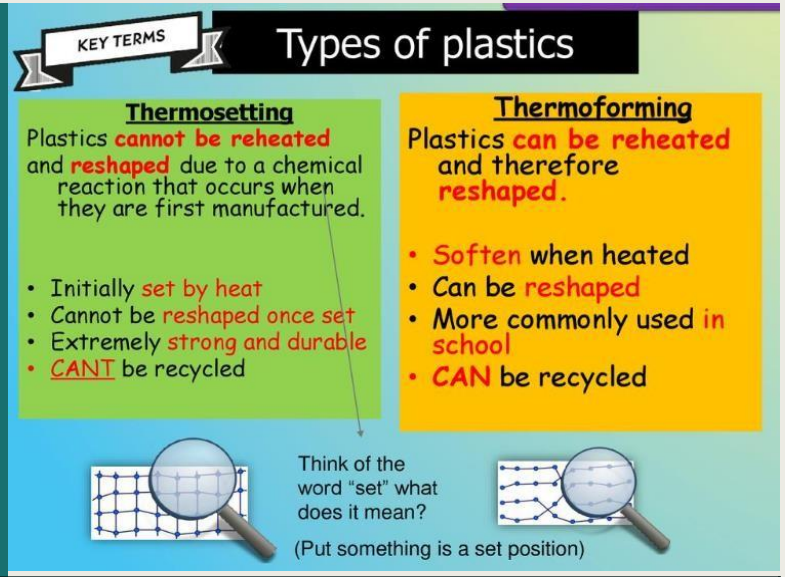
Process	Function	Use
Switch	A switch can either allow or prevent electrical power from flowing round a circuit	Any device that needs power to be turned on and off
Resistor	To limit the flow of current - they are made to restrict current flow in varying degrees (resistance)	It helps control the flow of current and protects delicate components from being overloaded

Output	Function	Use
Speaker	Uses pulses of electricity to move an electromagnet that vibrates to create sound	Headphones and radios
Light-emitting diode (LED)	A long-lasting, low-power light	Torches, lamps and power indicators

Wire strippers: Remove the plastic coating from the wire to expose the wire to attach with soldering to other components

Solder- using a soldering iron it attaches two components together

Polymers



JIG: A production aid to make sure that every time the material is shaped to the same angle

CAM
Computer Aided Manufacture

Laser cutter

Laser cutting works by directing the output of a high-power laser The focused laser beam is directed at the material, which then cuts the material leaving an edge with a high-quality surface finish. In school we mainly cut and engrave on Plywood and Acrylic

The steps in any system

Knowledge Goals: Electronics

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	Solder	A metal alloy used to bond metal components on circuit boards. It is melted in place using a Soldering Iron, which heats up the solder to about 250^{o}C. Solder then melts around the components and returns to a solid very quickly after the Iron has been removed.
2	Light Emitting Diode	The Light Emitting Diode (LED) is a semi conducting component that emits light when an electrical current passes through it.
3	Resistor	A Resistor is an electronic component that restricts the flow of electricity within a circuit. This allows other components that require a specific amount of electricity to work and not be damaged with too much current.
4	Thermoforming and Thermosetting polymers	Polymers (plastics) can be split into two categories - thermoforming, which can be moulded repeatedly when heated and thermosetting, which is formed and set in shape for good. No amount of heat can remould it.
5	CAM – Laser cutter	Computer Aided Manufacturing is the process of using software and automated machinery to manufacture products. The Laser Cutter cuts or etches onto wood or acrylic based on the design in the software.
6	Jig	A device that holds a product and allows the tool in use to be used in a specific area, such as drill holes or shape formers
7	Current	The flow of charged particles through wires or electrically conductive material that allows devices or simple electrical components to be powered up.

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Knowledge Goals: English Lang

TEXT SELECTION	CORE ASSESSMENT SKILLS AND WHAT STUDENTS ARE AIMING TO BE ABLE TO WRITE:
A Sound of Thunder Ray Bradbury **Avatar** **The Guardian: Nasa names first female astronaut** **The Time Machine HG Wells** **The War of the Worlds by HG Wells** **The Hunger Games (2012 film)** **The Hunger Games by Suzanne Collins** **Children of Men (2006 Film)** **The Children of Men by PD James** **Divergent (2014 film)** **Divergent Veronica Roth** **The Quiet World by Jeffrey McDaniel** **Compassion Circuit by John Wyndham** **Online Article: Meet the Teenage AI Whizz**	Vary sentence construction (SV) What different sentence types can you find here? Use ambitious punctuation (AP) What are the dashes used for here? Apply language techniques (ALT) Which ones are examples of repetition and which are rhetorical questions? Use ambitious vocabulary (AV) Can you find three words to improve? It's not like I had to try very hard, is it? Everyone always thinks I'm older than I really am, just because I'm tall. In St Joan of Arc Primary, the teachers seemed to think that height and age were the same thing. If you were taller than someone, you must be older than them. If you were tall and you made a mistake – even if it was only your first day – you got, "You should know better, big lad like you." Why, by the way? Why should a big lad know better just because he's big? King Kong's a big lad. Would he know the way to the toilet block on his first day at school? When no one had told him? No, I don't think he would. Anyway a few hours back the Infinite Possibility was supposed to complete a routine manoeuvre and basically it didn't. It rolled out of orbit, wrecking all the communication equipment, and now we're very lost in space.

Home Learning Tasks:

1) Complete 15 minutes of reading every night, using your AR book.
2) Complete the vocabulary acquisition quizzes, set on Teams every fortnight.
3) Using this knowledge organiser, learn and review the key ingredients of crafting effective narratives.
4) Read at least one text from the wider reading list!

Dreadnought by April Daniels	**All the Light We Cannot See by Anthony Doerr**	**All the Broken Places- John Boyne**	**The Knife of Never Letting Go by Patrick Ness**	**Explorers: Amazing Tales of the World's Greatest Adventurers (DK Explorers) by Nellie Huang**
Dosh by Robert Swindells	**The Amber Spyglass by Philip Pullman (Young Adult)**	**Grasshopper Jungle by Andrew Smith**	**Not Your Sidekick Book by C. B. Lee (Young Adult)**	**Night by Elie Wiesel**
Number The Stars by Lois Lowry	**Configured by Jeanette Penner**	**The Disasters by M.K. England**	**Ignite the Stars by Maura Milan**	**Illuminae by Amie Kaufman and Jay Kristoff**
The Girl from Everywhere by Heidi Heilig	**The Long Way to a Small Angry Planet by Becky Chambers (Young Adult)**	**The Unbeliever by Robert Dale Parker**	**The Lion, the Witch and the Wardrobe by C. S. Lewis**	**Defy the Stars by Claudia Gray**

Knowledge Goals: Food Technology

Seasonality and Food Miles

What are seasonal foods?

Seasonal food is the time of year when food is at its best, in terms of flavour or harvest.

Many foods are available all year, as they are imported from other countries.

When local seasonal food is available it tends to be fresher and cheaper - there has been less travel/storage from farm to fork.

Food – a fact of life 2012

Micronutrients

Needed in **small amounts** to help the body function properly

Vitamin	Food Sources
Vitamin A	Carrot, sweet potato, milk, eggs
Vitamin B complex	Whole grains, legumes, nuts and seeds, meat, eggs, dairy
Vitamin C	Citrus fruits, strawberry, bell peppers, tomatoes
Vitamin D	Fatty fish, fish liver oil, egg yolk, mushrooms
Vitamin E	Wholegrain foods, nuts and seeds, avocado
Vitamin K	Green leafy vegetables, broccoli, cauliflower, cabbage, meat, fish, eggs

Macronutrients

Needed in **large amounts** to help the body to function properly

Fat

Function:
Energy
Warmth
Protection of organs

Sources

Saturated Fat (Bad Fats)	Unsaturated Fat (Good Fats)
Meat	Avocado
Processed Foods	Nuts
Lard	Olive oil

Saturated Fats - solid at room temperature and are from animal sources. Unsaturated fats are liquid at room temperature and are vegetable sources..

Too much	Too little
• Obesity • Type 2 diabetes • Heart Disease	• Fat soluble vitamin deficiencies

Carbohydrates

Function:
Energy

Sources:
Bread
Pasta
Rice
Wheat
Potatoes
Cereals

Sugars:
Cakes
Sweets
Fizzy drinks

We should consume no more than 30g of sugar per day

Too much	Too Much
• Obesity • Type 2 diabetes • Heart Disease	• Tooth decay • Type two diabetes • Obesity

Protein

Function:
Growth and Repair
Energy

Sources:

Plant	Animal
Nuts	Eggs
Quorn	Fish
Beans	Meat
Lentils	

Too much	Too little
• Turns to fat if not turned into energy	• Anaemia • Slow growth in children

Water

Keeps us hydrated.

Source

Drinks, fruit and vegetables, soup.

Function	Too little
• Controls body temperature. • Gets rid of waste in the body.	• Dehydration leads to headaches, irritability and loss of concentration.

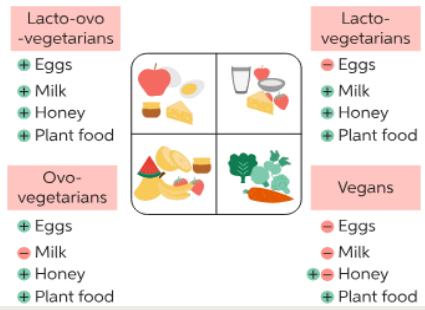
Fibre

Function:
It helps with digestion
It helps to get rid of waste

Source:
Wholegrain,
Whole wheat,
Wholemeal cereals,
Peas and beans

Too Little
- Constipation
- Bowel Cancer

Vegetarianism



\+ Yes, they eat these foods

\- No, they **do not** eat these foods

Food Poisoning

Knowledge Goals: Food Technology

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	Nutrient	A substance that provides nourishment essential for the maintenance of life and for growth
2	Fibre	Dietary fibre is plant material that cannot be digested by the human body. Dietary fibre helps the digestive system to move food through the intestines and push the waste material out of the body.
3	Paste	A combination of a ground, mashed, or pureed food ingredient and some type of liquid.
4	Seasonality	Seasonality of food refers to the times of the year when a given type of food is at its peak, either in terms of harvest or its flavour.
5	Food miles	The distance food has travelled to get to your plate. Food must travel from the farm it is grown on or the factory it is made in to a supermarket or shop to be sold
6	Marinade	A mixture of oil, wine, spices, or similar ingredients, in which meat, fish, or other food is soaked before cooking in order to flavour or soften it.
7	Vegetarianism	The practice of not eating meat or fish, especially for moral, religious, or health reasons.

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Knowledge Goals: French

Nous habitons ...	*We live ...*
à la campagne	*in the country*
à la montagne	*in the mountains*
au bord de la mer	*on the coast*
dans un village	*in a village*
en banlieue	*in the suburbs*
en ville	*in town*
un appartement	*a flat*
un chalet	*a chalet*
une ferme	*a farm*
un immeuble	*a block of flats*
une maison	*a house*
notre/nos	*our*
chez nous	*at home/at our house*

Les pièces	*The rooms*
le bureau	*the study*
la cave	*the cellar*
la chambre	*the bedroom*
la cuisine	*the kitchen*
la douche	*the shower*
l'entrée	*the entrance hall*
la salle à manger	*the dining room*
la salle de bains	*the bathroom*
la salle de jeux	*the games room*
le salon/la salle de séjour	*the sitting room/ lounge*
l'escalier	*the staircase*
le garage	*the garage*
le jardin	*the garden*

Qu'est-ce que c'est?	*What's this?*
C'est ...	*It's ...*
le collège	*the (secondary) school*
l'église	*the church*
la gare	*the station*
la poste	*the post office*
le supermarché	*the supermarket*
Ce sont ...	*They're ...*
les magasins	*the shops*

Qu'est-ce qu'on fait dans ...?	*What do you do in ...?*
On dort.	*You sleep.*
On fait sa toilette.	*You get washed.*
On lit des livres.	*You read books.*
On mange.	*You eat.*
On prend une douche.	*You take a shower.*
On prépare les repas.	*You prepare meals.*
On travaille.	*You work.*

Qu'est-ce qu'on fait ce soir?	*What are we going to do this evening?*
On regarde la télé?	*Shall we watch TV?*
On joue aux cartes/ aux échecs?	*Shall we play cards/chess?*
On joue à l'ordinateur?	*Shall we play on the computer?*
On écoute de la musique?	*Shall we listen to music?*
On fait les devoirs?	*Shall we do our homework?*
On regarde la télé/ une vidéo?	*Shall we watch TV/a video?*

Ma maison	*My house*
au sous-sol	*in the basement*
au rez-de-chaussée	*on the ground floor*
au premier/deuxième/ troisième étage	*on the 1st/2nd/ 3rd floor*
à la mansarde	*in the attic*
Il y a ...	*There is/There are ...*
Nous avons ...	*We have ...*
un balcon	*a balcony*
une cave	*a cellar*
un garage	*a garage*
un jardin	*a garden*
Il n'y a pas de ...	*There isn't a/There aren't any ...*
avec	*with*
beaucoup de	*lots of*
mais	*but*
très	*very*
Où?	***Where?***
dans	*in*
devant	*in front of*
autour de	*around*
près de	*near*

Dans ma chambre	*In my room*
As-tu un/une/des ...?	*Have you got a/ some ...*
Oui, j'ai un/une/ des ...	*Yes, I've got a/ some ...*
une armoire	*a wardrobe*
des CD	*some CDs*
une chaîne stéréo	*a stereo system*
une chaise	*a chair*
une commode	*a chest of drawers*
une étagère	*a bookcase*
une lampe	*a lamp*
un lit	*a bed*
des lits superposés	*bunk beds*
un ordinateur	*a computer*
des posters	*some posters*
une table	*a table*
Non, je n'ai pas de/d'	*No, I haven't got a/any ...*
dans	*in*
par terre	*on the floor*
sous	*under*
sur	*on*

Verbes au pluriel	*Plural verbs*
nous habitons	*we live*
vous habitez	*you live*
ils/elles habitent	*they live*
nous avons	*we have*
vous avez	*you have*
ils/elles ont	*they have*

Knowledge Goals: French

Half Term 1: Tier 3 Vocabulary		
1	SSC	Symbol-Sound Correspondence: the sound that letters or combination of letters make in a language
2	cognate	A cognate is a word which looks the same or very similar to a word in English. E.g.: le cinéma, le football
3	connective	A word which links sentences together. E.g.: and, but
4	Opinion verb/ phrase	A verb or a phrase which you use to give an opinion: I like, I dislike, in my opinion etc...
5	Justifier	A way of giving a reason, a justification of an opinion. I like …. because it is...
6	qualifier	A word which changes the intensity of an adjective: quite, very, extremely...
7	adjective	A describing word: big, small, green, interesting, amusing etc...
8	Time phrase	A phrase used to say when something is happening: normally, on Mondays, yesterday, next weekend...
9	Tenses	Past, present, future, conditional
10	Infinitive	A verb as you find it in the dictionary: to play, to eat. This is the form of the verb when it is not used with a pronoun (I, he, she...)

Notes:

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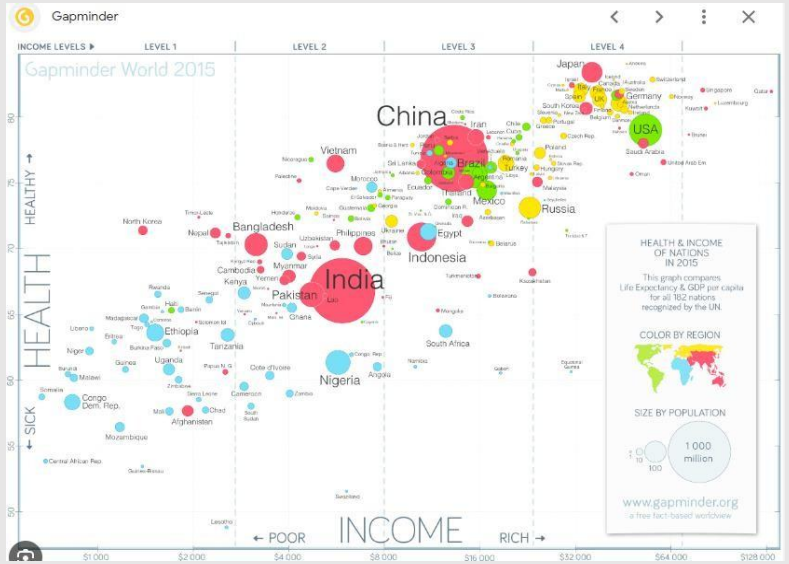
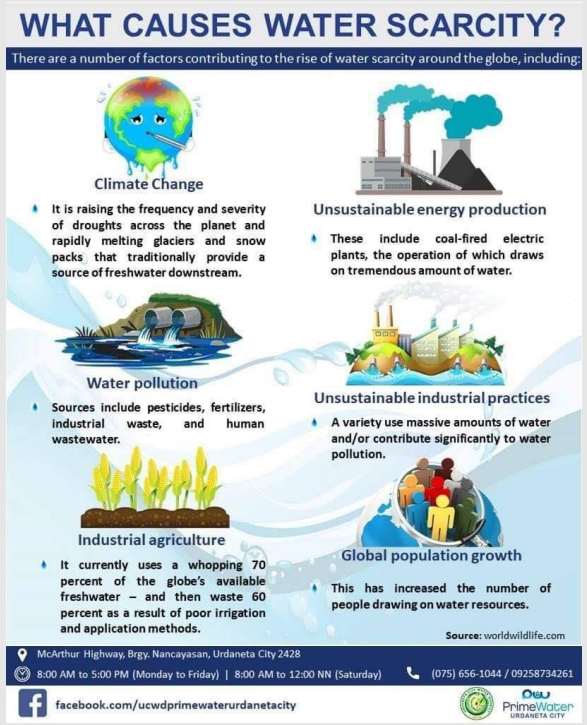
Knowledge Goals: Geography
Will poverty ever end?

Poverty

Poverty is when an individual lacks access to basic human needs such as clean water, shelter, food, work, health care, sanitation and education. The World Bank judges people to be living in Extreme Poverty if they have an income of less than US $1.90 a day. The poverty cycle below shows how difficult it can be for people to get out of poverty unless there is some outside intervention.

There is a strong link between poverty and human well-being. This can be explored using a scattergraph.





SUSTAINABLE DEVELOPMENT GOALS

17 GOALS TO TRANSFORM OUR WORLD

Explore GapMinder scan here

Measuring poverty and inequality

The World Bank uses the economic indicator of Gross National Income (GNI) per capita. This is dollar value of a country's final income in a year, divided by its population. In 1990 the Human Development Index (HDI) was created which combined living standards, health and education, though many experts feel as if human activities on the environment should also be considered. A choropleth map can be used to compare development at global scales.

Investigate regional difference found across the UK by looking at range of economic and social factors by visiting the https:// www.gov.uk/search/research-and-statistics

Knowledge Goals: Geography
Will poverty ever end?

Half Term 1: Tier 3 Vocabulary		
#	**Key word**	**Definition**
1	Poverty	a state or condition in which a person or community lacks the financial resources and essentials for a minimum standard of living
2	Development	any improvement in the standard of living of people in a specific country
3	Distribution	the way something is spread out or arranged over a geographic area.
4	Indicator	A method used to measure how developed a country or region is compared with others
5	Correlation	a mutual relationship or connection between two or more things
6	Economic	The word economy describes how a country or place is doing in making goods, and how much money it has.
7	Social	Factors that include people, such as wellbeing, access to food, water and energy, education, healthcare, religion and culture.
8	Sustainable Development	Development that meets the needs of the present without compromising the ability of future generations to meet their own needs.
9	Inequality	the idea that different people experience different standards of living
10	Aid	Money given by a developed country to a developing country to help with development.

Notes:

Knowledge Goals: History – French Revolution


1774
Louis XVI becomes King of France


4 May 1789
Estates General meets


14th July 1789
Storming of the Bastille


20-21 June 1791
Flight to Varennes


21 September 1792
First French Republic declared


21 January 1793
Execution of Louis XVI

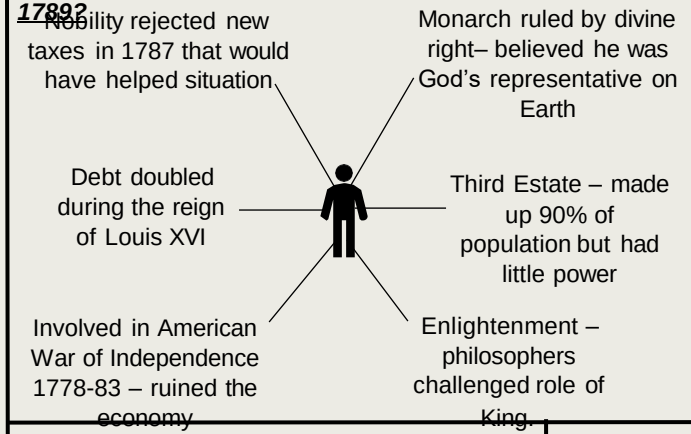

Jan. 1793-July 1794
Reign of Terror


1804
Napoleon becomes Emperor of the French

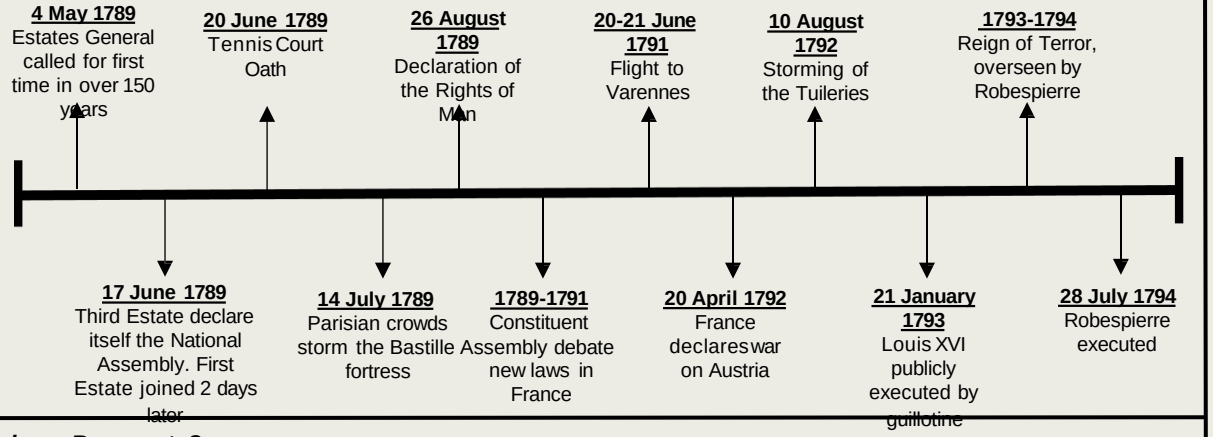
What was the French Revolution?

The French Revolution was not a single event, but a series of developments over many years. Caused by various factors, the French Revolution continued from the meeting of the Estates General in May 1789 to widespread criticism of the monarchy, government and society. The French Revolution showed the people of Europe that inspired revolutionaries everywhere.

What was life like in France before 1789?



What happened during the French Revolution, 1789-94?



Who was Maximilien Robespierre?

Robespierre was a French lawyer, and before the French Revolution was known for defending the poorest in society. Shortly after the execution of the King, he was elected to the Committee of Public Safety. This was created to oversee the government without a King. In this time, he encouraged and oversaw the Terror, leading to the execution of around 40,000 opponents to the Revolution. Eventually, the Committee of Public Safety turned on him, and he was executed on 28 July 1794.

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Robespierre has been viewed as an evil figure in the history of the French Revolution. This has been shown by his execution of 'enemies of the people'. However, others

Who was Napoleon Bonaparte?

Napoleon was a French military leader. A brilliant general who won many battles, he organised a coup and established the Consulate in France in 1799. He became the First Consul, making him a dictator in some way. He later became the Emperor of the French. It has been debated whether he destroyed the values of the French Revolution, or actually spread them.

- Turned France into an absolutist regime – against what French Revolution was challenging.
- Over a million French people died as Napoleon tried to build the French Empire
- Restored slavery and the slave trade in France and its colonies in 1802

On the one hand… he destroyed the French Revolution

On the other hand… he spread the French Revolution

- Key ideas of 'Liberty, Equality and Fraternity' kept under Napoleon.
- Recognised freedom of opportunity, and promoted people on merit.
- Set up a new system of schools (lycees) and supported the idea of universal education.

Knowledge Goals: History
French Revolution

Half Term 1: Tier 3 Vocabulary		
#	**Key word**	**Definition**
1	Ancién Regime	French for 'the old system'. A structure for society; the King was at the top, followed by the church, the nobility and then everyone else.
2	Revolution	A forced overthrow of a government in favour of a new system.
3	Third Estate	Title for the group representing most of the population of France. Members were not nobles or part of the church.
4	Sans Culottes	Name for a group key in the French Revolution. Their name came from the fact they did not wear knee breaches – a traditional dress of the rich. They addressed each other as 'citizen'.
5	Decentralisation	Giving more power to local leaders, rather than everything being decided by the government of the country.
6	Guillotine	A method of execution when a persons head would be locked in place, with a thin blade coming down to remove the head from the body. It was named after Dr Joseph Guillotine, and seen as more humane.
7	Anarchy	When the main government of the country has no control over what is happening.
8	Directory	Name of the government in France from 1795 to 1799.
9	Absolutist	A system when a single person or group of people hold all the power and make all the decisions.
10	Constitutional monarchy	A monarch works with a parliament, giving the people's representatives power.

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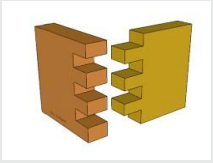
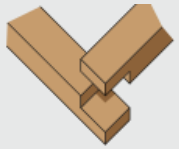
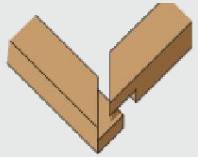
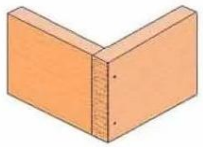
Knowledge Goals: Materials

Wood Joints

Finger	Half-Lap	Half-Lap Mitre	Butt
			

Scales of production

One off production – These products are expensive at cost price, sometimes bespoke, and often take a long time to make and cost of materials & labour are high. Many prototypes are 'one off products'.

Batch production – these products are identical and produced in small batches, daily, weekly, monthly or when needed. They can range in cost priced. Production normally runs from between 2 - 10k.

Mass production – These products are produced in very high volumes, 10k +. They are normally products that are in high demand and can range in expense, cars are a good example.

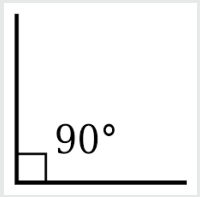
Continuous production – These items are normally very cheap to but make and could be considered 'throwaway'. These factories are often found in developing countries where land for factories and equipment are cheaper.

Just in time production (JIT) – This scale of production relies on the product been manufactured to a time schedule. This allows raw materials to be delivered at an exact time for production and then manufactured and are shipped straight to distribution /retailers. Apple INC uses JIT production.

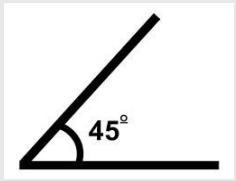
Plan of Manufacture: The steps to manufacture the product in order inclusing health and safety and Quality Control

Maths

90 degrees



45 degrees



Saws

Tenon Saw
For straight lines

Mitre Saw
Sawing 45 degrees

Health and Safety

It is really important we ASSESS the RISK and REDUCE the RISK of Injury by LISTENING To the TRAINING and following the correct PPE usage

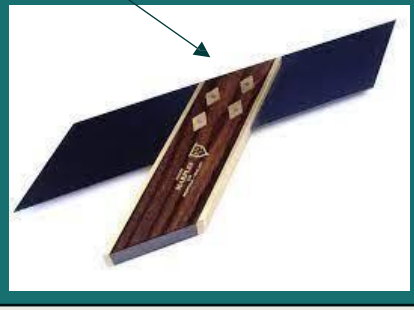
- Hair must be tied up in the workshop
- Blazers and ties must be removed
- Jewellery must be removed
- Only use machines you have been told to use and have been demonstrated to you
- Ensure you know where the emergency stop button is
- Do not eat or drink in the workshop
- No running

Cross-headed screwdriver

Engineers square

Router

Mitre-Square



Scribe

Knowledge Goals: Materials

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	Half-Lap Mitre Joint	A half lap joint involves joining two same-sized pieces of material by removing half the thickness of each piece where they connect. A half-lap mitre joint means the front of the pieces are mitred at 45 degrees
2	Scales of Production	The scale of production refers to the volume or quantity that a product will be produced at
3	Criteria	A standard by which something may be judged or decided if successful
4	Mitre	a joint made between two pieces of wood or other material where they are cut at 45 degrees so when put together make 90 degrees (a right angle)
5	Tenon saw	A hand cutting tool that is suitable for straight lines
6	Router	A router is a tool that's used to make cuts or “hollow out” a piece of wood, plastic, MDF, or even, in some cases, metal. A router can cut grooves, make fancy edges, or help you cut patterns.
7	Mitre square	A marking out tool used in woodworking and metalworking for marking and checking 45 degree angles

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Knowledge Goals: PDEV

	Recognition	Regulation
Personal Competence	**Self-Awareness** ✓ Self-confidence ✓ Awareness of your emotional state ✓ Recognizing how your behavior impacts others ✓ Paying attention to how others influence your emotional state	**Self-Management** ✓ Getting along well with others ✓ Handling conflict effectively ✓ Clearly expressing ideas and information ✓ Using sensitivity to another person's feelings (empathy) to manage interactions successfully
Social Competence	**Social Awareness** ✓ Picking up on the mood in the room ✓ Caring what others are going through ✓ Hearing what the other person is "really" saying	**Relationship Management** ✓ Getting along well with others ✓ Handling conflict effectively ✓ Clearly expressing ideas/information ✓ Using sensitivity to another person's feelings (empathy) to manage interactions successfully

Knowledge Goals: PDEV

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	Self-confidence	belief in your own ability, skills and experience, plus feeling good and ready to tackle challenges
2	Self-Development	Improving yourself. This could be working on your personality through your behaviours or your skills, whether they are academic or interpersonal.
3	Self-Manager	Being someone who takes control of their own behaviour, failures and successes and does not blame or credit others with their actions.
4	Sensitivity	being aware of how issues and the actions of others can emotionally affect ourselves and other people. This can also mean the amount to which we are affected
5	Self-Awareness	being aware of how we are coming across. If we have high levels of self-awareness, we are more able to control others' perceptions of us.
6	Mental heath	like physical health, a measure of how well a person is, just in their mind instead of their body
7	Mindfulness	The idea that being more conscious of your surroundings and feeling that you are in the present (rather than worrying about the future) can help you feel calmer.

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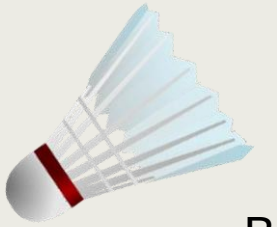


Knowledge Goals: PE

Badminton

- **Serving –** I know the rules concerning service areas .I can perform both the Backhand and Forehand serves over a modified net.
- **The Clears –** I can hit the shuttle high and with power over a modified net.
- **The Drop Shot –** I can land the shuttle towards the front of the court, over a modified net.
- **The Smash –** I can perform the smash using good technique and clear the modified net.
- **Net Play–** I show good technique and land the shuttle close to the net.
- **Game Play –** I am able to score correctly during a game

Hockey

- **Ball Control –** I consistently use the stick to control the ball at increasing speeds and demonstrate changes of direction and pace in my work.
- **Passing –** I can assess the technique of others and can offer assistance to improve technique. My reception position is low providing a "long bar" to stop the ball.
- **Dribbling –** I can move with the ball in front of me either using short taps or rolling the ball with increasing speed.
- **Tackling –** I can increasingly use the block tackle effectively in structured practice to breakdown another player's control of the ball.
- **Game Situations –** I take advantage of taking free hits quickly to help my team gain ground up the pitch.

Football

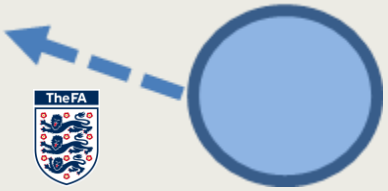
- **Ball Control –** I can control the ball comfortably with my feet and use other body parts but not always with control.
- **Passing –** I can pass the ball accurately using my inside foot while not under pressure over a moderate distance.
- **Defending –** I can *pressure* an opponent quickly and successfully tackle them in a 1v1.
- **Dribbling –** I can dribble the ball with control when it is close to me and not under *pressure*.
- **Shooting –** I can accurately shoot from a moderate distance using the inside of my foot.
- **Game Situations –** I move into space in games and communicate with teammates and can maintain *possession* for short periods when the ball is at my feet.

Netball

- **Passing –** I am able to pass the ball accurately using a chest, shoulder and bounce pass and identify what pass should be selected for certain situations.
- **Footwork –** I am able to demonstrate a good pivot technique when catching the ball and looking for my next pass.
- **Attacking skills –** I can change direction to create a space to receive the ball.
- **Defending skills –** I am able to mark a player with a ball demonstrating a knowledge of the rules; i.e. a 3 foot mark.
- **Game Situations –** I can demonstrate an understanding of both an attacking and a defending position and where all positions can go on the court.

Gymnastics

- **Floor** – I can perform an individual 6-8 action sequence including a variety of balances and linking movements, showing control and tension.
- **Jumps** – I can perform flight movements (pike & straddle) from the springboard or trampette.
- **Apparatus** – I can perform an astride, through vault and a neckspring off the end of the box.
- **Performance -** I can perform simple movements and balances as part of a pair.



Rugby

- **Evasion/Support Play** – I understand the 2nd 'principle of play' – support and can demonstrate this during drills.
- **Passing & Catching** – I can catch a ball on the move that is passed accurately to me and then pass it to a team mate holding depth in attack and moving onto the ball at pace I can perform a 'loop' pass and manipulating defences
- **Tackling/Defensive Strategies** – I can tackle an opponent using the side tackle and front tackle at speed
- **Rucks & Mauls** – I can form a ruck and maul to successfully secure possession.
- **Game Play** – I understand the different positions and the attributes needed to perform them. I understand the setup of 3-man uncontested scrums.

Knowledge Goals: PE

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	Long Bar	Method of stopping the ball with the stick low parallel to the ground
2	Free Hits	The “free hit” is awarded to a player when that person is fouled on the field of play by an opposing player.
3	Block Tackle	In this type of tackle, a player can dispossess an opposing player by stopping the ball with their stick parallel to the ground.
4	Flow	One movement flows seamlessly into the next
5	Drift Defence	The defence goes “up and out” as a defensive line to pressure the opponents
6	Magic Diamond	Lines of running for a "Diamond shape" attack system. The waves of players provide a number of different options.

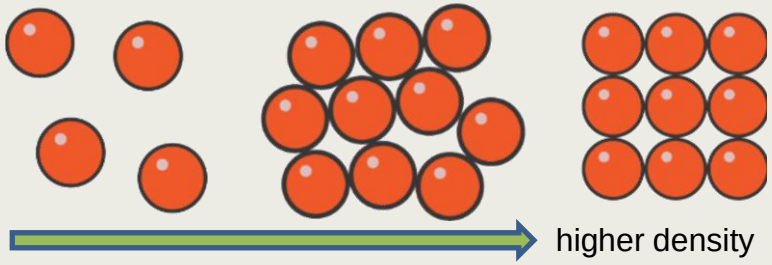
Badminton Football Hockey Netball Rugby Union

Notes:

Knowledge Goals: Physics – Waves (Sound)

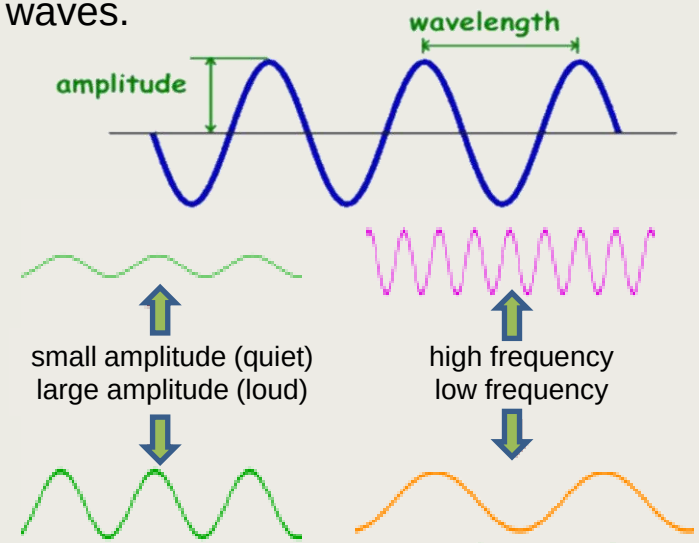
Sound needs a medium (particles) to travel through. Particles in the medium vibrate and collide to pass on the vibrations.

Sound cannot travel through the vacuum of space because there are no particles to carry vibrations.



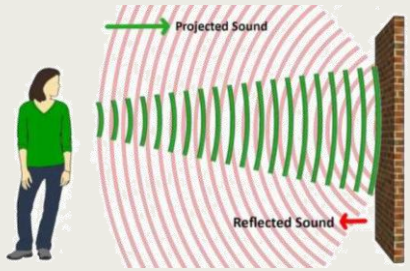
Sound travels more quickly through a solid because the particles are closer together. In other words; the denser the medium, the faster sound travels. The speed of sound in air is 330 metres per second, a million times slower than light.

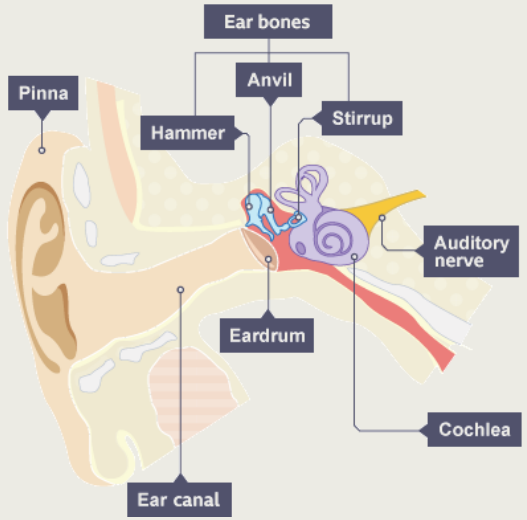
Wave forms show the amplitude, frequency, and wavelength of different waves.



When sound waves reflect off a surface you might hear an echo. Large, flat surfaces such as walls are good at reflecting sound to make echoes. **Acoustic foam** is not good at reflecting sound; it absorbs the energy of the sound waves.

Architects have to design buildings carefully to minimise echoes in large rooms or halls.





How the ear works

1. The sound waves are funnelled into the ear by the pinna.
2. The sound waves travel along the ear canal.
3. The ear drum vibrates.
4. The small bones (hammer, anvil and stirrup pass the vibrations to the cochlea.
5. The cochlea is a spiral tube containing liquid and sense cells.
6. The auditory nerve carries electrical signals to the brain.

Knowledge Goals: Physics – Waves (Sound)

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	vibration	A back and forth motion that repeats.
2	longitudinal wave	Where the direction of vibration is the same as that of the wave.
3	volume	How loud or quiet a sound is in decibels (dB).
4	amplitude	The maximum amount of vibration, measured from the middle position of the wave, in metres.
5	wavelength	Distance between two corresponding points on a wave, in metres.
6	frequency	The number of waves produced in one second, in hertz.
7	vacuum	A space with no particles of matter in it.
8	oscilloscope	A device that can show patterns of sound waves that have been turned into electrical signals.
9	absorption	When energy is transferred from sound to a material.
10	auditory range	The lowest and highest frequencies that a type of animal can hear.
11	echo	Reflection of sound waves from a surface back to the listener.

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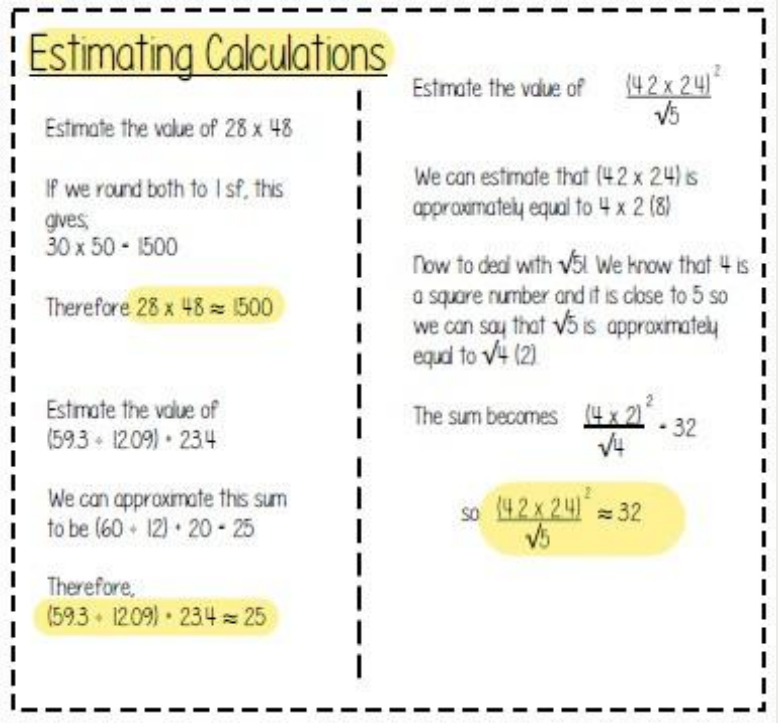
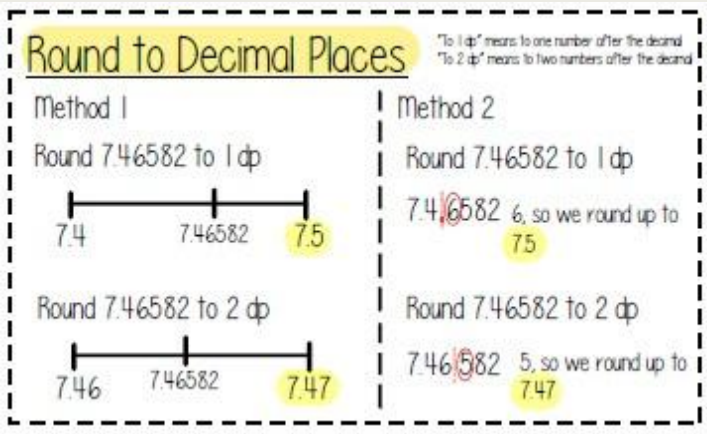
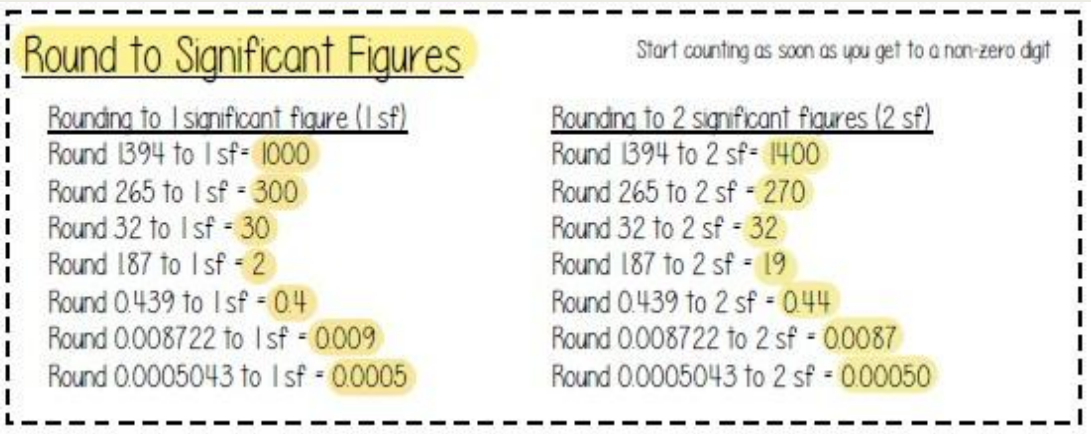
Knowledge Goals: Maths

Unit 1 – Rounding & Estimating		
Topic	Video	Resource
Rounding to decimal places	Watch this	Complete Check your work
Rounding to significant figures	Watch this	Complete Check your work
Estimating	Watch this	Complete Check your work

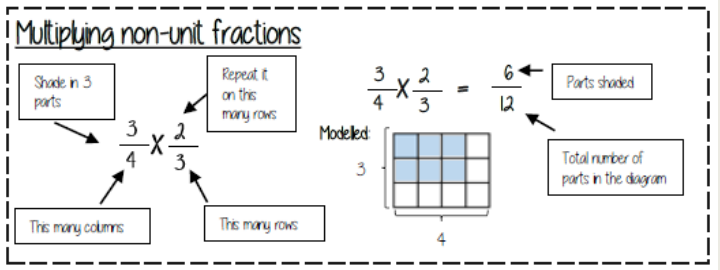


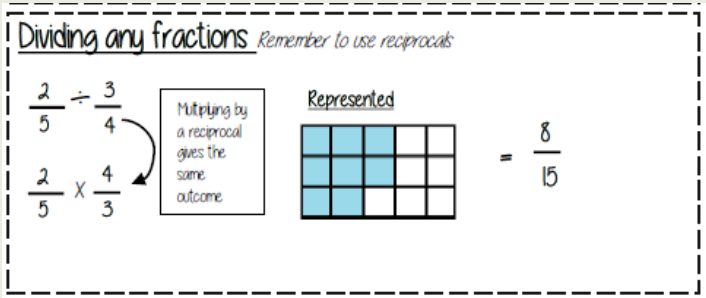


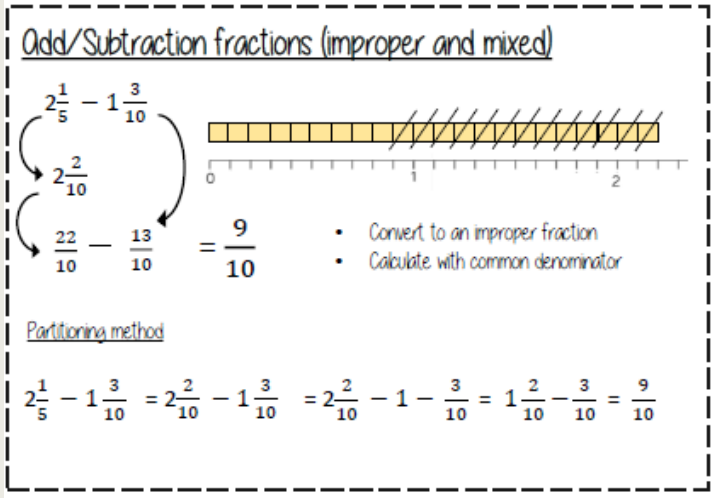


Knowledge Goals: Maths

Unit 2 – Calculations with Fractions		
Topic	Video	Resource
Find equivalent fractions & write fractions in their simplest form	Watch thise equivalent Watch this simplifying	Online practice Simplifying Worksheet Check your answers
Compare & order 2 or more simple fractions	Watch this	Ordering Worksheet Check your answers Quick Online Practice Equivalent Fraction Pairs
Convert mixed numbers to improper fractions & vice versa	Watch this Watch this	Improper fractions to mixed numbers Mixed numbers to improper fractions
Calculating with fractions including mixed numbers	Watch this + & - Watch this multiplication Watch this division	Adding Subtracting Multiplying Dividing







Knowledge Goals: Maths

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	Round	Rounding means making a number simpler but keeping its value close to what it was. The result is less accurate, but easier to use.
2	Estimate	Estimating in maths is a way of approximately calculating an answer (getting a 'rough answer') to check its accuracy (the 'right answer').
3	Significant figure	The significant digits of a number are the digits that have meaning or contribute to the value of the number.
4	Numerator	The top number in a fraction. Shows how many parts we have.
5	Denominator	The bottom number in a fraction. Shows how many equal parts the item is divided into.
6	Mixed number	A mixed number is a combination of an integer (whole number) and fraction (part of a whole number).
7	Improper fraction	A fraction where the numerator (the top number) is greater than or equal to the denominator (the bottom number).

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Knowledge Goals: Music Year 8 Half Term 1:Form & Structure

Learning Objective	Summary of Learning	Key Knowledge Children Will Learn by the End of the Term	Key Terms and Definitions
Introduction to Theme and Variation	Discuss the concept of theme and variation in music with examples. Introduce basic musical terms.	Understanding of 'theme' and 'variation,' and familiarity with key musical terms.	Theme: The main musical idea. Variation: Changes made to the theme to create a different sound while retaining some original aspects.
Analysing Composers' Techniques in Theme Development	Study how composers use a simple idea to create complex pieces, focusing on a case study.	Insight into composers' techniques in expanding a theme.	Structure: The arrangement of musical ideas. Texture: The way different musical sounds are combined.
Exploring Elements of Music	Explore how different elements like tempo, rhythm, and tonality affect melody and create variety.	Knowledge of how musical elements like tonality and tempo create variety in melody.	Tempo: The speed of music. Rhythm: The pattern of sounds and silences in music. Tonality: The character of music determined by the key.
Practical: Using the Piano	Hands-on lesson on using the piano to create contrasts and motifs. Teach reading treble clef.	Ability to play and read music from the treble clef; understanding piano's role in musical contrast.	Motif: A short musical idea or pattern that is developed within a composition.
Composition Techniques	Compose short pieces using learned concepts, focusing on rhythm and melody.	Skills in composing using rhythm and melody; understanding of musical structure and texture.	Melody: A sequence of single notes that is musically satisfying.
Performance and Evaluation	Perform composed pieces, followed by a session of feedback and evaluation. Discuss how to enhance performance.	Performance skills; ability to critique and improve based on the elements of music.	Pulse: The steady beat that underpins the rhythm.

Knowledge Goals: Philosophy, Religion and Ethics Philosophy

The first cause argument

Thomas Aquinas
The **first cause** argument is an argument for the existence of God associated with **St Thomas Aquinas** (1225-1274).

Find out more!

The design argument

> *In the absence of any other proof, the thumb alone would convince me of God's existence.*
>
> Isaac Newton (1642-1727)

William Paley (1743-1805) compared the design of the universe to finding a watch. He argued that if you were walking on a moor (grassland area) and found a watch lying on the grass and saw how complicated it was you would have to assume someone made it.
By looking at the watch you would see that all the coils, springs and movements all work together so that the watch is able to keep time.
Anyone who found this watch, having never seen a watch before, would have to conclude that **someone designed it** for it to fulfil its purpose of keeping time.
Paley compared this to the design of the world. He argued that just as someone who found the watch would conclude that it was made by someone because of its design, someone who looks at the universe must conclude that there is a designer because of how the universe has been designed.

Religious experience argument

A religious experience is when someone feels they have had a direct or personal experience of God.
It is argued that if someone feels they have experienced God, this will be the most convincing proof of God's existence because they have personally experienced or felt God for themselves. It is not simply an argument based on logic or reason.
A religious experience could be a dream or vision where God speaks to a person, or it could be a miraculous healing. This first-hand experience is utterly convincing to that person.

All in the mind?
It could be argued that religious experience is all in the mind. We do not fully understand the complexities of the human mind and perhaps it can play tricks on us, making us think we have experienced God.

Coincidence?
It could be argued that religious experiences are simply coincidences, or that a person is looking for a religious experience and therefore creates one in their mind.

Knowledge Goals: PRE year eight Philosophy

Half Term 1: Tier 3 Vocabulary		
#	Key word	Definition
1	**OBE**	Out of Body Experience
2	**Reality**	Something is real
3	**Illusion**	Something appears real but is not real
4	**Inconsistent Triad**	3 concepts which contradict each other
5	**Omnipotent**	All powerful
6	**Omniscient**	All knowing
7	**Omnibenevolent**	All loving
8	**Moral**	Right or wrong
9	**Design Argument**	An argument based upon the concept of complexity in the world
10	**Big Bang and**	Scientific theories about the origins of the universe and human life.

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Knowledge Goals: Spanish

Estrategia

Building your vocabulary

Try to collect words so that you can use them again. Here are some ideas:

1 Note down words in different categories:
Verbs
Adjectives
Nouns
Cognates

2 Note down words under different topic headings:
Hobbies
Daily routine
Appearance
Character
Opinions

3 Note down words as pairs of opposites:
alto/a – bajo/a

4 If you find a word difficult to remember, write out a sentence using it:
lazy = perezoso
Mi mejor amigo es inteligente, pero un poco **perezoso**.

¿Qué te gusta?	*What do you like?*
Me gusta …	*I like …*
Me interesa …	*I'm interested in …*
Me encanta …	*I love …*
el fútbol	*football*
la música	*music*
la natación	*swimming*
Me gustan …	*I like …*
Me interesan …	*I'm interested in …*
Me encantan …	*I love …*
los cómics	*comics*
los videojuegos	*video games*
las hamburguesas	*hamburgers*
¿Qué no te gusta?	*What don't you like?*
No me gusta la música.	*I don't like music.*
Odio el fútbol.	*I hate football.*
No me interesan los cómics.	*I'm not interested in comics.*

Los amigos	***Friends***
tu mejor amigo/a	*your best friend*
¿Cómo es?	*What is he/she like?, What does he/she look like?*
Es …	*He/She is …*
alto/a	*tall*
bajo/a	*short*
delgado/a	*slim*
guapo/a	*good-looking, attractive*

¿Cómo es de carácter?	*What kind of person is he/she?*
Es …	*He/She is …*
No es …	*He/She isn't …*
Nunca es …	*He/She is never …*
divertido/a	*amusing*
generoso/a	*generous*
hablador(a)	*talkative, chatty*
inteligente	*intelligent*
perezoso/a	*lazy*
serio/a	*serious*
¿Cómo es su pelo?	*What is his/her hair like?*
Tiene el pelo …	*He/She has … hair.*
castaño	*brown*
negro	*black*
pelirrojo	*red*
rubio	*fair, blond*
corto	*short*
largo	*long*
ondulado	*wavy*
¿De qué color son sus ojos?	*What colour are his/her eyes?*
Tiene los ojos …	*He/She has … eyes.*
azules	*blue*
grises	*grey*
marrones	*brown*
verdes	*green*

Mi rutina diaria	***My daily routine***
¿Qué haces por la mañana?	*What do you do in the morning?*
Por la mañana …	*In the morning …*
me despierto	*I wake up*
me levanto	*I get up*
me ducho	*I shower*
me peino	*I comb/brush my hair*
me visto	*I get dressed*
desayuno	*I have breakfast*
voy al instituto	*I go to school*
¿Qué haces por la tarde?	*What do you do in the evening?*
Por la tarde …	*In the evening …*
hago mis deberes	*I do my homework*
ceno	*I have dinner/supper*
veo la televisión	*I watch TV*
me lavo los dientes	*I brush my teeth*
me acuesto	*I go to bed*

Palabras muy útiles	***Very useful words***
nunca	*never*
pero	*but*
también	*also*
y	*and*
o	*or*
más	*more*
menos	*less*
mejor	*better, best*

En mi tiempo libre	***In my free time***
¿Qué haces en tu tiempo libre?	*What do you do in your free time?*
Bailo.	*I dance.*
Chateo por internet.	*I chat online.*
Escucho música.	*I listen to music.*
Hago deporte.	*I do sport.*
Juego con el ordenador.	*I play on my computer.*
Mando mensajes.	*I send messages.*
Salgo con mis amigos.	*I go out with my friends.*
Voy de compras.	*I go shopping.*

Más o menos	***More or less***
¿Quién es más alto/a?	*Who is taller?*
¿Quién es menos alto/a?	*Who is less tall/shorter?*
… es más viejo/a que …	*… is older than …*
… es menos joven que …	*… is less young than/ isn't as young as …*

¿Cuándo?	***When?***
después	*afterwards*
luego	*then*
normalmente	*normally*
por la mañana	*in the morning*
por la tarde	*in the evening*
primero	*first*

Nacionalidades	***Nationalities***
¿Cuál es tu nacionalidad?	*What is your nationality?*
Soy …	*I'm …*
argentino/a	*Argentinian*
chileno/a	*Chilean*
colombiano/a	*Colombian*
escocés/escocesa	*Scottish*
español(a)	*Spanish*
estadounidense	*American*
galés/galesa	*Welsh*
inglés/inglesa	*English*
irlandés/irlandesa	*Irish*
mexicano/a	*Mexican*

Knowledge Goals: Spanish

Half Term 1: Tier 3 Vocabulary		
1	SSC	Symbol-Sound Correspondence: the sound that letters or combination of letters make in a language
2	cognate	A cognate is a word which looks the same or very similar to a word in English. E.g.: le cinéma, le football
3	connective	A word which links sentences together. E.g.: and, but
4	Opinion verb/ phrase	A verb or a phrase which you use to give an opinion: I like, I dislike, in my opinion etc...
5	Justifier	A way of giving a reason, a justification of an opinion. I like …. because it is...
6	qualifier	A word which changes the intensity of an adjective: quite, very, extremely...
7	adjective	A describing word: big, small, green, interesting, amusing etc...
8	Time phrase	A phrase used to say when something is happening: normally, on Mondays, yesterday, next weekend...
9	Tenses	Past, present, future, conditional
10	Infinitive	A verb as you find it in the dictionary: to play, to eat. This is the form of the verb when it is not used with a pronoun (I, he, she...)

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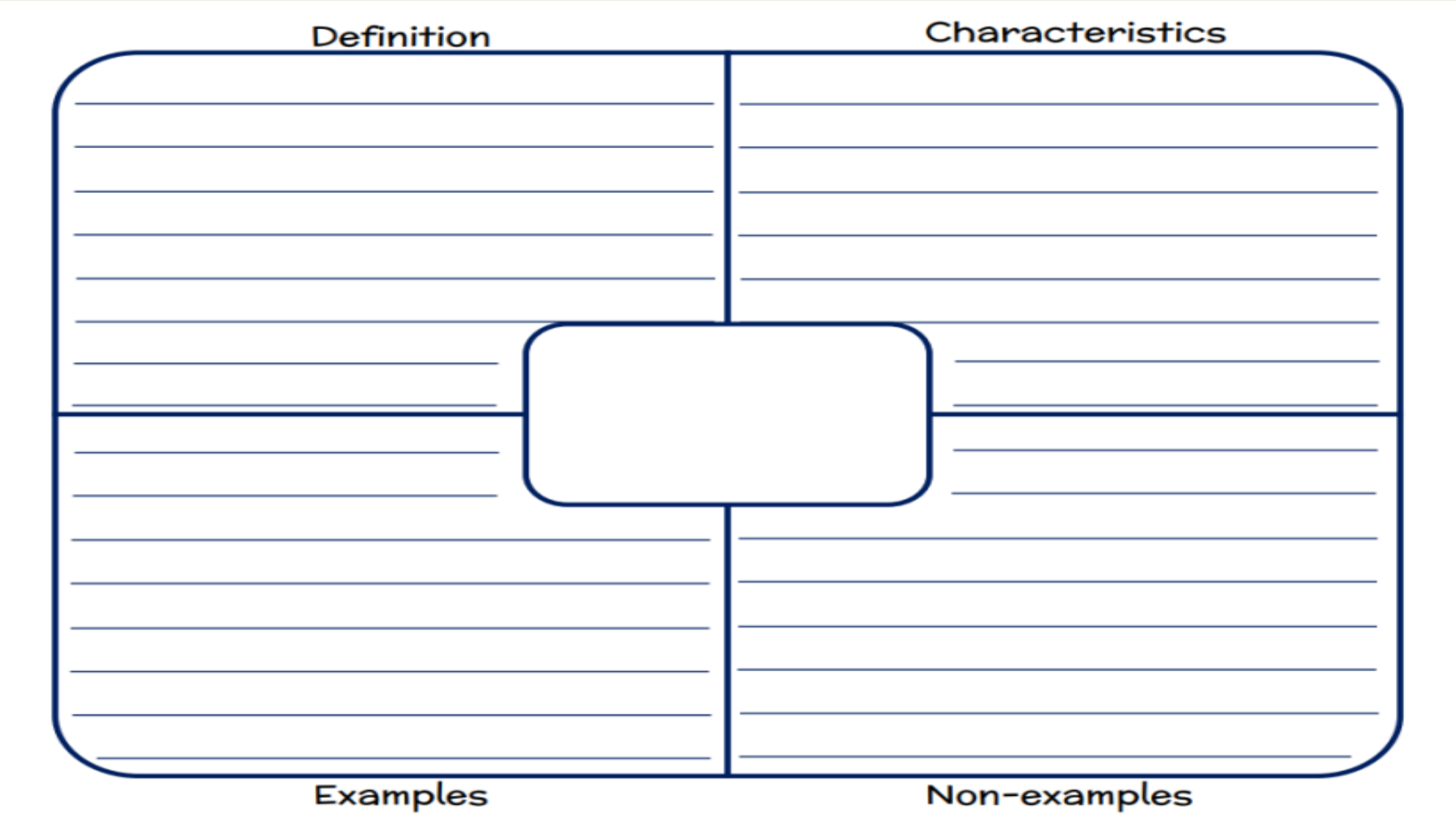
Frayer Model Template



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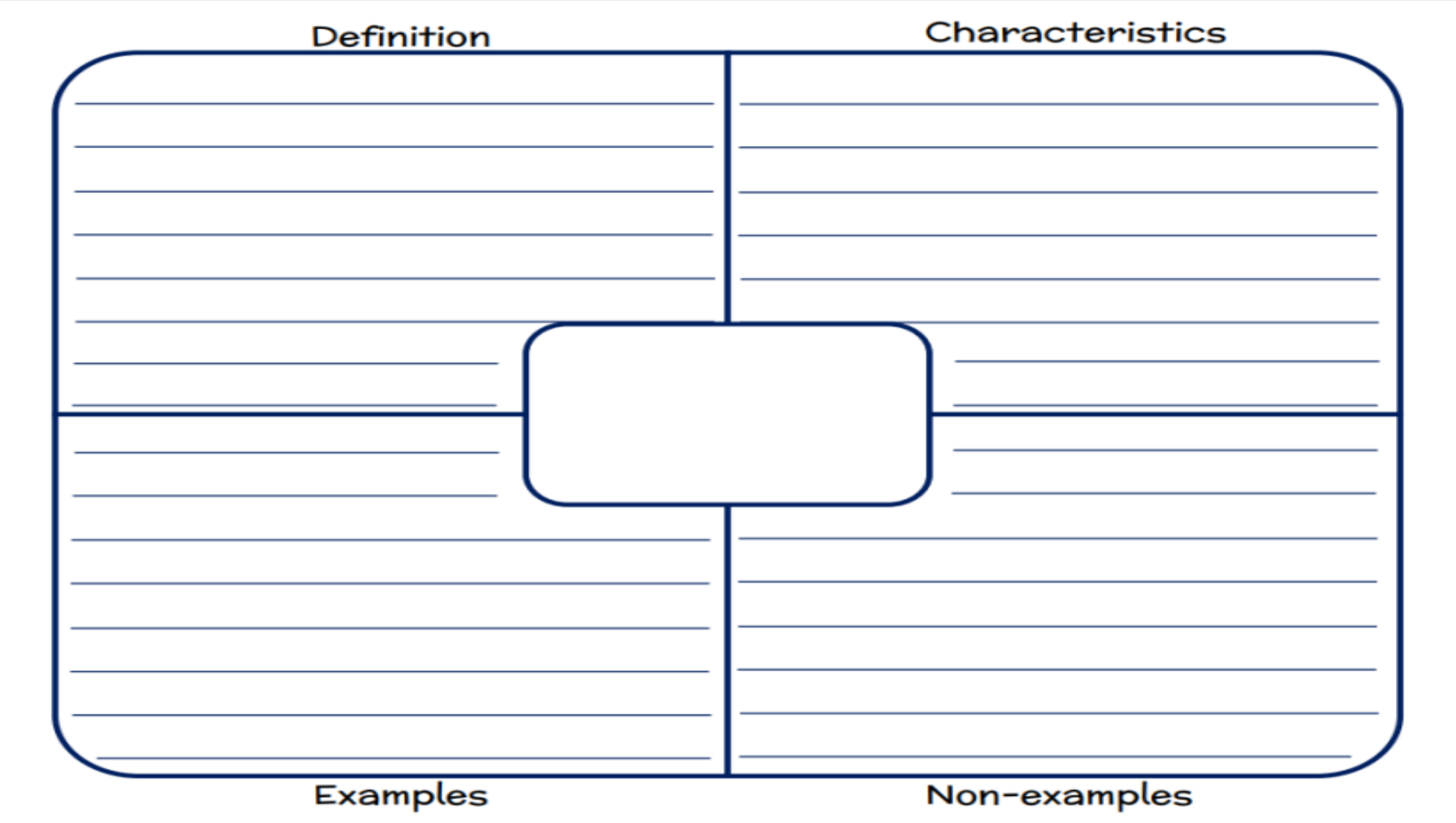

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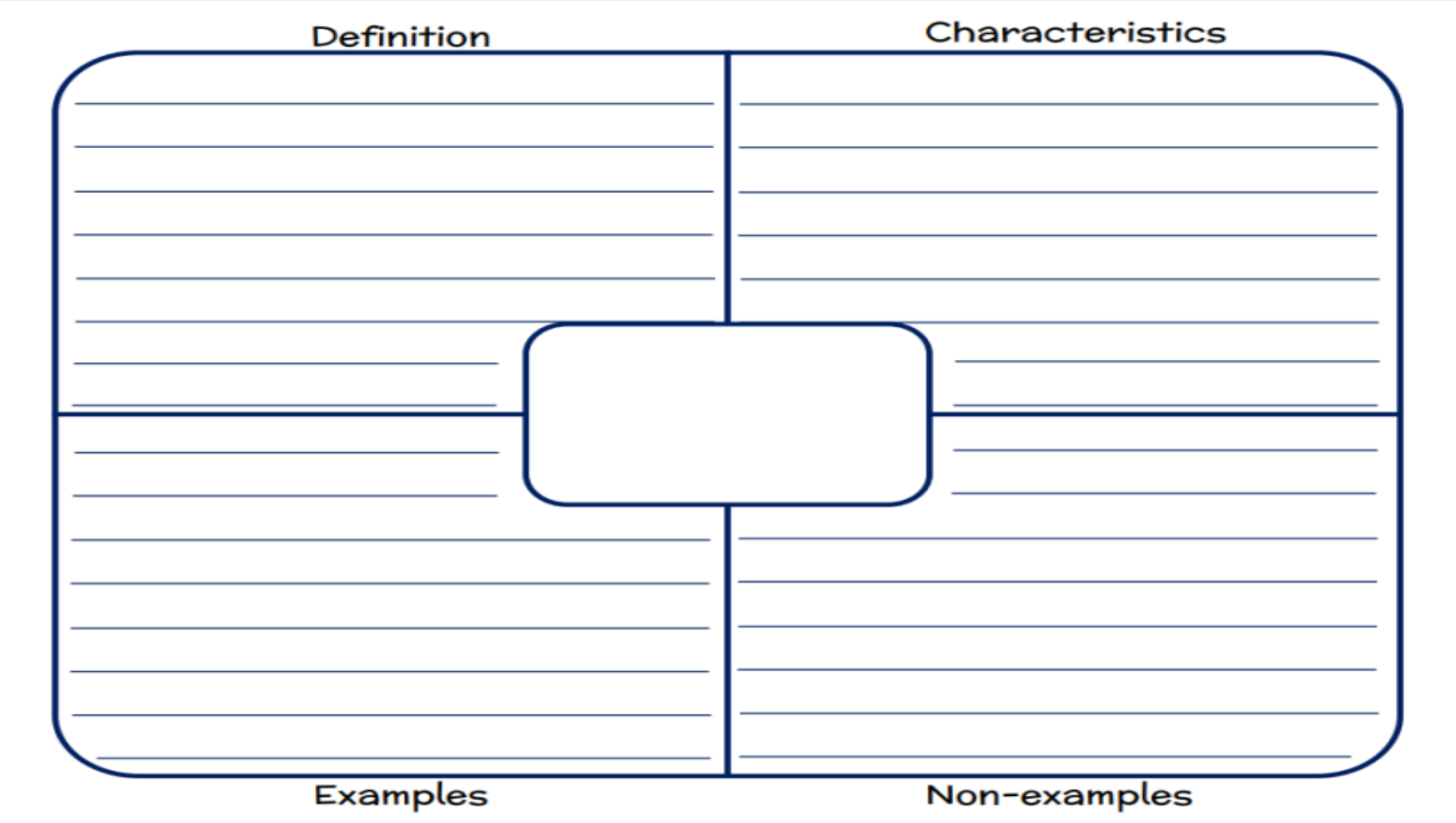

Frayer Model Template